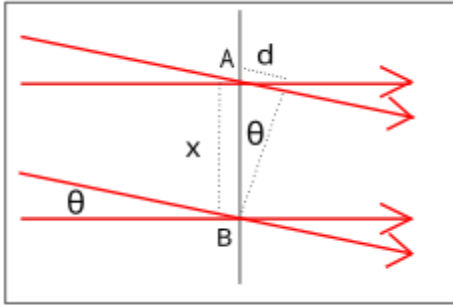
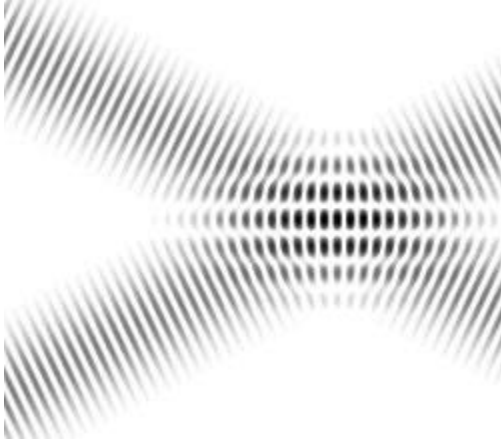




Geometrical arrangement for two plane wave interference



Interference fringes in overlapping plane waves

A simple form of interference pattern is obtained if two [plane waves](#) of the same frequency intersect at an angle. One wave is travelling horizontally, and the other is travelling downwards at an angle θ to the first wave. Assuming that the two waves are in phase at the point B, then the relative phase changes along the x -axis. The phase difference at the point A is given by

It can be seen that the two waves are in phase when

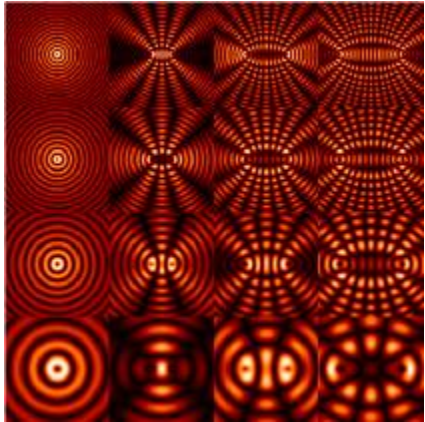
and are half a cycle out of phase when

Constructive interference occurs when the waves are in phase, and destructive interference when they are half a cycle out of phase. Thus, an interference fringe pattern is produced, where the separation of the maxima is

and d_f is known as the fringe spacing. The fringe spacing increases with increase in [wavelength](#), and with decreasing angle θ .

The fringes are observed wherever the two waves overlap and the fringe spacing is uniform throughout.

Between two spherical waves



Optical interference between two point sources that have different wavelengths and separations of sources.

A [point source](#) produces a spherical wave. If the light from two point sources overlaps, the interference pattern maps out the way in which the phase difference between the two waves varies in space. This depends on the wavelength and on the separation of the point sources. The figure to the right shows interference between two spherical waves. The wavelength increases from top to bottom, and the distance between the sources increases from left to right.

When the plane of observation is far enough away, the fringe pattern will be a series of almost straight lines, since the waves will then be almost planar.

Multiple beams

Interference occurs when several waves are added together provided that the phase differences between them remain constant over the observation time.

It is sometimes desirable for several waves of the same frequency and amplitude to sum to zero (that is, interfere destructively, cancel). This is the principle behind, for example, [3-phase power](#) and the [diffraction grating](#). In both of these cases, the result is achieved by uniform spacing of the phases.

It is easy to see that a set of waves will cancel if they have the same amplitude and their phases are

spaced equally in angle. Using [phasors](#), each wave can be represented as $e^{i\phi}$ for ϕ waves

from ϕ_1 to ϕ_2 , where

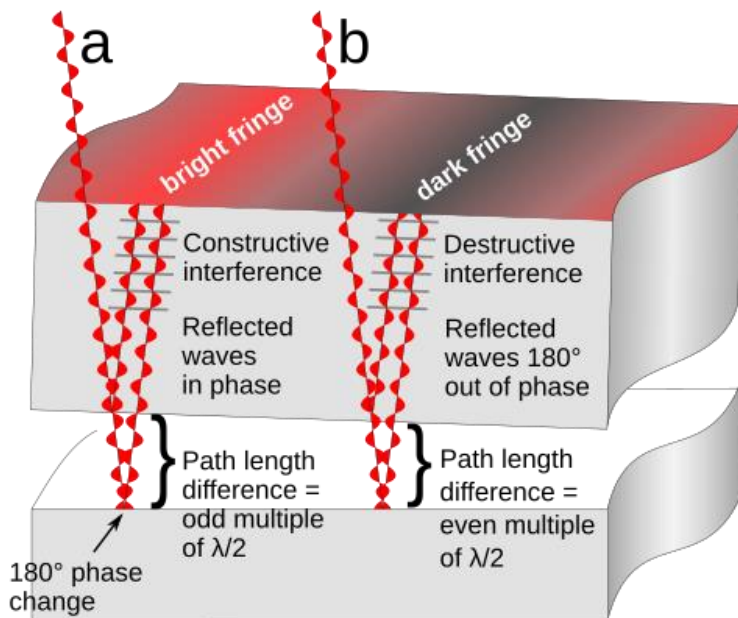
To show that

one merely assumes the converse, then multiplies both sides by

The [Fabry–Pérot interferometer](#) uses interference between multiple reflections.

A [diffraction grating](#) can be considered to be a multiple-beam interferometer; since the peaks which it produces are generated by interference between the light transmitted by each of the elements in the grating; see [interference vs. diffraction](#) for further discussion.

Optical wave interference



Creation of interference fringes by

an [optical flat](#) on a reflective surface. Light rays from a monochromatic source pass through the glass and reflect off both the bottom surface of the flat and the supporting surface. The tiny gap between the surfaces means the two reflected rays have different path lengths. In addition the ray reflected from the bottom plate undergoes a 180° phase reversal. As a result, at locations (a) where the path difference is an odd multiple of $\lambda/2$, the waves reinforce. At locations (b) where the path difference is an even multiple of $\lambda/2$ the waves cancel. Since the gap between the surfaces varies slightly in width at different points, a series of alternating bright and dark bands, *interference fringes*, are seen.

Because the frequency of light waves ($\sim 10^{14}$ Hz) is too high for currently available detectors to detect the variation of the electric field of the light, it is possible to observe only the [intensity](#) of an optical interference pattern. The intensity of the light at a given point is proportional to the square of the average amplitude of the wave. This can be expressed mathematically as follows. The displacement of the two waves at a point r is:

where A represents the magnitude of the displacement, ϕ represents the phase and ω represents the [angular frequency](#).

The displacement of the summed waves is